

Amendments to the Claims:

This listing of claims replaces all prior versions and listings of claims in the application:

Listing of Claims:

1. (Previously Presented) A computer program product tangibly embodied on a machine-readable storage device, the product comprising instructions operable to cause data processing apparatus to:

display a table of data as an element of a graphical user interface display and display a set of markers, each marker being associated with a row of the table or each marker being associated with a column of the table, the table of data having two or more sort keys having a sort key order including a most significant sort key, each sort key being a row or each sort key being a column of the table, each sort key having a sort direction, each sort key having a position in the sort key order;

receive from the user one input gesture selecting a marker;

establish the row or column associated with the user-selected marker as the most significant sort key in response to the input gesture, and maintain the positions and the sort directions of the remaining sort keys in the sort key order;

sort the table of data according to the two or more sort keys, the sort key order, and the sort key directions in response to the input gesture; and

display the sorted data.

2. (Original) The product of claim 1, wherein the user input gesture is a selecting gesture for selecting the marker.

3. (Original) The product of claim 1, wherein the user input gesture comprises a pointing device action on the marker.

4. (Original) The product of claim 1, wherein the user input gesture is a mouse click on the marker.
5. (Original) The product of claim 1, wherein the user input gesture is a double mouse click on the marker.
6. (Original) The product of claim 1, further comprising instructions to:
represent the sort key order visually in the table by displaying the markers with a pattern of distinct visual properties.
7. (Original) The product of claim 6, wherein the pattern of distinct visual properties indicates the sort key order.
8. (Original) The product of claim 6, wherein the pattern of distinct visual properties comprises a set of distinct colors.
9. (Original) The product of claim 6, wherein the instructions to represent the sort key order visually comprise instructions to display the markers that are associated with sort keys with distinct background colors.
10. (Currently Amended) The product of claim 6, wherein the pattern of distinct visual properties comprises a set of distinct non-textual representations identifying a sequence of each sort key in ~~of~~ the sort key order.
11. (Previously Presented) The product of claim 1, further comprising instructions to:
determine whether the user-selected marker is associated with the most significant key, and if the user-selected marker is associated with the most significant key, change a sort direction of the most significant key, and if the user-selected marker is not associated with the most significant key, establish the row or column associated with the user-selected marker as the most significant sort key, and maintain the positions and the sort directions of the remaining sort keys in the sort key order.

12. (Original) The product of claim 1, wherein the user input gesture is a dragging gesture for selecting the marker by dragging the marker to an area on the graphical user interface display.

13. (Original) The product of claim 12, wherein the area on the graphical user interface display comprises an icon.

14. (Previously Presented) The product of claim 12, wherein the area on the graphical user interface display comprises a separate sort key list window.

15. (Original) The product of claim 1, wherein the number of sort keys for the table of data is limited to a predetermined number greater than one.

16. (Previously Presented) The product of claim 15, wherein the table of data has one or more sort keys having a sort key order including a most significant sort key and a least significant sort key, the product further comprising instructions to:

determine whether the table of data has the predetermined number of sort keys, and if the table of data has the predetermined number of sort keys, remove the least significant sort key from the sort key order, establish the row or column associated with the user-selected marker as the most significant sort key, and maintain the positions and the sort directions of the remaining sort keys in the sort key order, and if the table of data has fewer than the predetermined number of sort keys, establish the row or column associated with the user-selected marker as the most significant sort key, and maintain the positions and the sort directions of the remaining sort keys in the sort key order.

17. (Previously Presented) The product of claim 1, further comprising instructions to:

receive from the user an input gesture deselecting a marker associated with an intermediate sort key of at least three sort keys; and

remove the sort key associated with the deselected marker from the sort key order while maintaining the positions and the sort directions of the remaining sort keys in the sort key order.

18. (Original) The product of claim 1, wherein the marker is a column header.

19. (Original) The product of claim 1, wherein the marker is a row header.

20. (Currently Amended) A computer program product tangibly embodied on a machine-readable storage device for interacting with a user, the product comprising instructions operable to cause data processing apparatus to:

display a table of data as an element of a graphical user interface display and display a set of markers, each marker being associated with a row of the table or each marker being associated with a column of the table, the table of data having two or more sort keys having a sort key order including a most significant sort key, each sort key being a row or each sort key being a column of the table, each sort key having a sort direction, each sort key having a position in the sort key order;

receive from the user one input gesture selecting a marker by dragging the marker from a location associated with a particular row or column of the table to another area of the graphical user interface display;

establish the row or column associated with the user-selected marker as the most significant sort key in response to the input gesture, and maintain the positions and the sort directions of the remaining sort keys in the sort key order;

sort the table of data according to the two or more sort keys, the sort key order, and the sort key directions in response to the input gesture; and

display the sorted data.

21. (Previously Presented) The product of claim 20, wherein the area of the graphical user interface display is an icon, the product further comprising instructions to:

receive from the user an input gesture selecting the icon, the icon being associated with a separate sort key list window; and

display, in the separate sort key list window on the graphical user interface display, a list of sort keys comprising the one or more sort keys for the table of data having a sort key order including the most significant sort key.

22. (Previously Presented) The product of claim 20, wherein the area of the graphical user interface display is a separate sort key list window, the product further comprising instructions to:

display, in the separate sort key list window, a list of sort keys comprising the one or more sort keys for the table of data having a sort key order including the most significant sort key.

23. (Currently Amended) A computer program product tangibly embodied on a machine-readable storage device for interacting with a user, the product comprising instructions operable to cause data processing apparatus to:

display a table of data as an element of a graphical user interface display and display a set of markers, each marker being associated with a row of the table or each marker being associated with a column of the table, the table of data having two or more sort keys having a sort key order including a most significant sort key, each sort key being a row or each sort key being a column of the table, each sort key having a sort direction, each sort key having a position in the sort key order;

receive from the user one input gesture selecting a marker by dragging the marker from a location associated with a particular row or column of the table to a location within an area of the graphical user interface display;

establish the row or column associated with the user-selected marker as a sort key having a position in the sort key order defined by the location within the area in response to the input gesture, and maintain the positions and the sort directions of the remaining sort keys in the sort key order;

sort the table of data according to the two or more sort keys, the sort key order, and the sort key directions in response to the input gesture; and

display the sorted data.

32. (Previously Presented) A method comprising:

displaying a table of data as an element of a graphical user interface display and displaying a set of markers, each marker being associated with a row of the table or each marker being associated with a column of the table, the table of data having two or more sort keys having a sort key order including a most significant sort key, each sort key being a row or each sort key being a column of the table, each sort key having a sort direction, each sort key having a position in the sort key order;

receiving from the user one input gesture selecting a marker and, in response to the input gesture, establishing the row or column associated with the user-selected marker as the most significant sort key, and maintaining the positions and the sort directions of the remaining sort keys in the sort key order;

sorting the table of data according to the two or more sort keys, the sort key order, and the sort key directions in response to the input gesture; and

displaying the sorted data.

33. (Original) The method of claim 32, wherein the user input gesture is a selecting gesture for selecting the marker.

34. (Original) The method of claim 32, wherein the user input gesture is a dragging gesture for selecting the marker by dragging the marker to an area on the graphical user interface display.

35. (Original) The method of claim 32, further comprising:

representing the sort key order visually in the table by displaying the markers with a pattern of distinct visual properties.

36. (Previously Presented) The method of claim 32, further comprising:

receiving from the user an input gesture deselecting a marker associated with a sort key;
and
removing the sort key associated with the deselected marker from the sort key order
while maintaining the positions and the sort directions of the remaining sort keys in the sort key
order.

37. (Previously Presented) A method comprising:

displaying a table of data as an element of a graphical user interface display and
displaying a set of markers, each marker being associated with a row of the table or each marker
being associated with a column of the table, the table of data having two or more sort keys
having a sort key order including a most significant sort key, each sort key being a row or each
sort key being a column of the table, each sort key having a sort direction, each sort key having a
position in the sort key order;

receiving from one user an input gesture selecting a marker;
determining whether the user-selected marker is associated with the most significant key,
and if the user-selected marker is associated with the most significant key, changing a sort
direction of the most significant key, and if the user-selected marker is not associated with the
most significant key, establishing the row or column associated with the user-selected marker as
the most significant sort key, and maintaining the positions and the sort directions of the
remaining sort keys in the sort key order;

sorting the table of data according to the two or more sort keys, the sort key order, and
the sort key directions in response to the input gesture; and
displaying the sorted data.

38. (Previously Presented) A method comprising:

displaying a table of data as an element of a graphical user interface display and displaying a set of markers, each marker being associated with a row of the table or each marker being associated with a column of the table, the table of data having two or more sort keys having a sort key order including a most significant sort key and a least significant sort key, each sort key being a row or a column of the table, each sort key having a position in the sort key order, wherein the number of sort keys for the table of data is limited to a predetermined number greater than one;

receiving from the user one input gesture selecting a marker;

determining whether the table of data has the predetermined number of sort keys, and if the table of data has the predetermined number of sort keys, removing the least significant sort key from the sort key order, establishing the row or column associated with the user-selected marker as the most significant sort key, and maintaining the positions and the sort directions of the remaining sort keys in the sort key order, and if the table of data has fewer than the predetermined number of sort keys, establishing the row or column associated with the user-selected marker as the most significant sort key, and maintaining the positions and the sort directions of the remaining sort keys in the sort key order;

sorting the table of data according to the two or more sort keys, the sort key order, and the sort key directions in response to the input gesture; and

displaying the sorted data.

39. (Currently Amended) A method comprising:

displaying a table of data as an element of a graphical user interface display and displaying a set of markers, each marker being associated with a row of the table or each marker being associated with a column of the table, the table of data having one or more sort keys having a sort key order including a most significant sort key, each sort key being a row or each sort key being a column of the table, each sort key having a sort direction, each sort key having a position in the sort key order;

receiving from the user one input gesture selecting a marker by dragging the marker from a location associated with a particular row or column of the table to another area of the graphical user interface display;

establishing the row or column associated with the user-selected marker as the most significant sort key in response to the input gesture, and maintaining the positions and the sort directions of the remaining sort keys in the sort key order;

sorting the table of data according to the two or more sort keys, the sort key order, and the sort key directions in response to the input gesture; and

displaying the sorted data.

40. (Previously Presented) The method of claim 39, wherein the area of the graphical user interface display is an icon, the method further comprising:

receiving from the user an input gesture selecting the icon, the icon being associated with a separate sort key list window; and

displaying, in the separate sort key list window on the graphical user interface display, a list of sort keys comprising the one or more sort keys for the table of data having a sort key order including the most significant sort key.

41. (Previously Presented) The method of claim 39, wherein the area of the graphical user interface display is a separate sort key list window, the method further comprising:

displaying, in the separate sort key list window, a list of sort keys comprising the one or

more sort keys for the table of data having a sort key order including the most significant sort key.

42. (Currently Amended) A method comprising:

displaying a table of data as an element of a graphical user interface display and displaying a set of markers, each marker being associated with a row of the table or each marker being associated with a column of the table, the table of data having two or more sort keys having a sort key order including a most significant sort key, each sort key being a row or each sort key being a column of the table, each sort key having a sort direction, each sort key having a position in the sort key order;

receiving from the user one input gesture selecting a marker by dragging the marker from a location associated with a particular row or column of the table to a location within an area of the graphical user interface display;

establishing the row or column associated with the user-selected marker as a sort key having a position in the sort key order defined by the location within the area in response to the input gesture, and maintaining the positions and the sort directions of the remaining sort keys in the sort key order;

sorting the table of data according to the two or more sort keys, the sort key order, and the sort key directions in response to the input gesture; and
displaying the sorted data.

43. (Cancelled)

44. (Previously Presented) Apparatus comprising:

means for displaying a table of data as an element of a graphical user interface display and for displaying a set of markers, each marker being associated with a row of the table or each marker being associated with a column of the table, the table of data having two or more sort keys having a sort key order including a most significant sort key, each sort key being a row or each sort key being a column of the table, each sort key having a sort direction, each sort key having a position in the sort key order;

means for receiving from the user one input gesture selecting a marker;

means for establishing the row or column associated with the user-selected marker as the most significant sort key in response to the input gesture, and maintaining the positions and the sort directions of the remaining sort keys in the sort key order;

means for sorting the table of data according to the two or more sort keys, the sort key order, and the sort key directions in response to the input gesture; and

means for displaying the sorted data.

45. (Original) Apparatus of claim 44, further comprising:

means for representing the sort key order visually in the table by displaying the markers with a pattern of distinct visual properties.

46. (Previously Presented) Apparatus of claim 44, further comprising:

means for receiving from the user an input gesture deselecting a marker associated with a sort key; and

means for removing the sort key associated with the deselected marker from the sort key order while maintaining the positions and the sort directions of the remaining sort keys in the sort key order.

47. (Previously Presented) Apparatus comprising:

means for displaying a table of data as an element of a graphical user interface display and for displaying a set of markers, each marker being associated with a row of the table or each marker being associated with a column of the table, the table of data having two or more sort keys having a sort key order including a most significant sort key, each sort key being a row or each sort key being a column of the table, each sort key having a sort direction, each sort key having a position in the sort key order;

means for receiving from the user one input gesture selecting a marker;

means for determining whether the user-selected marker is associated with the most significant sort key, and if the user-selected marker is associated with the most significant sort key, changing a sort direction of the most significant key, and if the user-selected marker is not associated with the most significant sort key, establishing the row or column associated with the user-selected marker as the most significant sort key, and maintaining the positions and the sort directions of the remaining sort keys in the sort key order;

means for sorting the table of data according to the two or more sort keys, the sort key order, and the sort key directions in response to the input gesture; and

means for displaying the sorted data.

48. (Previously Presented) Apparatus comprising:

means for displaying a table of data as an element of a graphical user interface display and for displaying a set of markers, each marker being associated with a row of the table or each marker being associated with a column of the table, the table of data having two or more sort keys having a sort key order including a most significant sort key and a least significant sort key, each sort key having a position in the sort key order, each sort key being a row or a column of the table, wherein the number of sort keys for the table of data is limited to a predetermined number greater than one;

means for receiving from the user one input gesture selecting a marker;

means for determining whether the table of data has the predetermined number of sort keys, and if the table of data has the predetermined number of sort keys, removing the least significant sort key from the sort key order, establishing the row or column associated with the user-selected marker as the most significant sort key, and maintaining the positions and the sort directions of the remaining sort keys in the sort key order, and if the table of data has fewer than the predetermined number of sort keys, establishing the row or column associated with the user-selected marker as the most significant sort key, and maintaining the positions and the sort directions of the remaining sort keys in the sort key order;

means for sorting the table of data according to the two or more sort keys, the sort key order, and the sort key directions in response to the input gesture; and

means for displaying the sorted data.

49. (Currently Amended) Apparatus comprising:

means for displaying a table of data as an element of a graphical user interface display and for displaying a set of markers, each marker being associated with a row of the table or each marker being associated with a column of the table, the table of data having two or more sort keys having a sort key order including a most significant sort key, each sort key being a row or each sort key being a column of the table, each sort key having a sort direction, each sort key having a position in the sort key order;

means for receiving from the user one input gesture selecting a marker by dragging the marker from a location associated with a particular row or column of the table to another area of the graphical user interface display;

means for establishing the row or column associated with the user-selected marker as the most significant sort key in response to the input gesture, and maintaining the positions and the sort directions of the remaining sort keys in the sort key order;

means for sorting the table of data according to the two or more sort keys, the sort key order, and the sort key directions in response to the input gesture; and

means for displaying the sorted data.

50. (Previously Presented) Apparatus of claim 49, wherein the area of the graphical user interface display is an icon, the apparatus further comprising:

means for receiving from the user an input gesture selecting the icon, the icon being associated with a separate sort key list window; and

means for displaying, in the separate sort key list window on the graphical user interface display, a list of sort keys comprising the one or more sort keys for the table of data having a sort key order including the most significant sort key.

51. (Previously Presented) Apparatus of claim 49, wherein the area of the graphical user interface display is a separate sort key list window, the apparatus further comprising:

means for displaying, in the separate sort key list window, a list of sort keys comprising

the one or more sort keys for the table of data having a sort key order including the most significant sort key.

52. (Currently Amended) Apparatus comprising:

means for displaying a table of data as an element of a graphical user interface display and for displaying a set of markers, each marker being associated with a row of the table or each marker being associated with a column of the table, the table of data having two or more sort keys having a sort key order including a most significant sort key, each sort key being a row or each sort key being a column of the table, each sort key having a sort direction, each sort key having a position in the sort key order;

means for receiving from the user one input gesture selecting a marker by dragging the marker from a location associated with a particular row or column of the table to a location within an area of the graphical user interface display;

means for establishing the row or column associated with the user-selected marker as a sort key having a position in the sort key order defined by the location within the area in response to the input gesture, and maintaining the positions and the sort directions of the remaining sort keys in the sort key order;

means for sorting the table of data according to the two or more sort keys, the sort key order, and the sort key directions in response to the input gesture; and

means for displaying the sorted data.

53. (Cancelled)